





If you have any further questions regarding classes please ask on our facebook group as we are happy to help or there is a link to the RSNCA rule book on the web page.

#### All Levels Handicap (Open)

This class is an open class and open to all riders with a 50% payout. There is a 60 second time limit, handicapped based on combined team rating (ie. Two 9's will have 60 sec where as a #3 combined with a #1 will have 74 seconds in total). Maximum 5 entries per event including an auto draw. The top ten teams will go through to a final run.

## #8 Handicap

This is the same as the All Levels with the exception that the riders combined rating can not exceed 8. The handicap also starts with an 8 rated team on 60 sec and the riders lower rated with more time based on their combined ratings.

#### #4 (not Handicapped)

To be eligible for this class the combined rating of the riders must not exceed 4, ie a 1 and a 3 or 2 number 2's. There is no time handicap for this class so all riders will be riding with a flat 60 sec. There is a 50% payout in this class. Maximum 5 entries per event including an auto draw and the top 10 teams go through to a final run.

## Beginner Ranch Hand #10 (#1 Cap on sorter) Handicap

The Beginner Ranch Hand #10 Class is perfect for beginner ranch sorters where the 'sorter' is rated a #1, whilst the gate person can be rated up to a #9. Maximum 5 entries per class including an auto draw. In the beginner ranch hand class only the person who is 'sorting' is allowed to make both offensive and defensive manoeuvres on the cattle whilst the 'gate' person may only make defensive manoeuvres. There is a 75 second time limit on this class, handicapped on combined team rating. (ie. A #1 'sorter' combined with a #4 'gate' will have 80 seconds) . The top ten teams will go through to the final run and there is a 50% pay out in this class.

#### **Beginner Youth Ranch Hand**

The Beginner youth ranch hand class runs very similarly to the beginner ranch hand #10 class however the age range for the 'sorter' is only able to from 8 years through to under 13 years. Maximum 5 entries per class including an auto draw. In the beginner youth ranch hand class only the person who is 'sorting' is allowed to make both offensive and defensive manoeuvres on the cattle whilst the 'gate' person may only make defensive manoeuvres. There is a 75 second time limit on this class, handicapped on combined team rating. (ie. A #1 'sorter' combined with a #4 'gate' will have 80 seconds). The top ten teams will go through to the final run and there is a 50% pay out in this class.

## **Western Heritage All Levels Handicap**

This class runs the same as the All Levels with additional rules of:

- a) Limited to a trot or walk by the sorter: Loping after one stride by the **sorter** will result in a no time. The **gate** person can go at any speed to defend the gate as a **defensive** move however they cannot lope/canter toward or into the herd to sort cattle.
- b) Verbal noise, by either contestant, intended to influence the cattle is prohibited. Shouting by either rider to intimidate the cattle will result in a no time however, non-verbal noises such as whistling, clucking, slapping chaps, etc are all common practices among cattlemen and are allowed. Artificial whistles are not allowed.

# Rookie #11 Handicap (#2 Cap on sorter)

A Rookie #11 Handicap class can have a combination of riders with a maximum combination of rider ratings of #11 however the person who is the 'sorter' must not be rated more than a #2. If you have two people competing who are both rated #2 or less then both may 'sort' during the run however those rated #3 or above may only be a 'gate' person. There is a 60 second time limit, handicapped based on combined team rating (ie. A #1 'sorter' combined with a #3 'gate' will have 67 seconds in total where as a #2 'sorter' combined with a #4 'gate' will have 65 seconds). Maximum of 5 entries including an auto draw. The top ten teams will go through to a final run and there is a 50% pay out in this class.